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HAND-HELD DEVICES

Software Configuration Manual



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SOFTWARE CONFIGURATION MANUAL





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Hand-Held Devices

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This manual refers to the following software versions:

for Standard Architecture SW 6.00 and later

for Enhanced Architecture SW 2.07 and later

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(Rev. A)

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HOW TO USE THIS MANUAL

Your reader is supplied with its own Quick Reference Manual which provides connection diagrams, reading diagrams, basic application parameter settings, default values, and specific technical features.

You can use either your reader's Quick Reference Manual or this Manual for initial configuration in order to set the default values and select the interface for your application.

This manual provides complete setup and configuration for your **Standard Architecture** and **Enhanced Architecture** readers. Since these two kinds of readers have different configuration and setup possibilities, the information in this manual is presented as follows:

- parameters not marked are valid for <u>both Standard and Enhanced</u>
 Architecture readers.
- parameters marked with (\$\frac{\phi}{\phi}\$) are valid only for Enhanced
 Architecture readers.

If you are not sure if your reader is Standard or Enhanced Architecture, read the following code to check your software release:

transmit the Software release

To use this manual for initial setup:

- 1) Read the Restore Default code on page 3.
- 2) Choose the correct interface selection code for your application from those listed in chapter 2.

If you wish to change the default settings, this manual provides complete configuration of your reader in an easy way.

To configure your reader:

- 1) Open the folded page in <u>Appendix C</u> with the hex-numeric table and keep it open during the device configuration.
- Read the Enter Configuration code ONCE, available at the top of each page of configuration.
- 3) Modify the desired parameters in one or more sections following the procedures given for each group.
- 4) Read the Exit and Save Configuration code ONCE, available at the top of each page of configuration.

Reference notes describing the operation of the more complex parameters are given in chapter 4.

Sending Configuration Strings from Host

An alternative configuration method is provided in Appendix A using the RS232 interface. This method is particularly useful when many devices need to be configured with the same settings. Batch files containing the desired parameter settings can be prepared to configure devices quickly and easily.

Copy Command 💠

A Master device (previously configured reader), can be used to send its configuration directly to other readers by connecting them together using two RS232 cables and reading the Copy Configuration command. See par. 4.8 for details.

1 INTRODUCTION

This manual provides all the necessary information for complete software configuration of various Datalogic families of **Hand-Held Devices**, (both Standard and Enhanced Architecture readers) including CCD guns and readers, laser scanners, and decoders.

Your reader contains a built-in decoder and multi-standard interface.

It is designed for use in a wide variety of applications and environments including **commercial**, **office automation**, **retail**, and **light industrial** applications where large quantities of information need to be collected rapidly, easily and reliably.

It has two status indicator functions which are described in the next paragraph.

1.1 **STATUS INDICATORS**

This reader has two indicators, LED and beeper. They signal several operating conditions which are described in the tables below.

POWER UP

Beeper	Meaning
LLLL	Parameters loaded correctly
H H H H long tones	Parameter loading error, reading or writing error in the non volatile memory
HLHL	Hardware error in EEPROM

CONFIGURATION

Beeper	Meaning
нннн	correct entry or exit from Configuration mode
L	good read of a command
LLL	command read error

DATA ENTRY

	Beeper	LED	Meaning
	U	ON	correct read of a code in normal mode
\(\)	U long	ON	successful advanced format concatenation
	טטט		timeout expired – operation not completed
\diamondsuit	H long		error in advanced data formatting
		OFF	ready to read a code
	H L long		tx buffer full (when FIFO is enabled)

U = user configurable tone H = high tone

L = low tone

2 INITIAL SETUP

2.1 RESTORE DEFAULT

Read the restore default parameters code below.



2.2 INTERFACE SELECTION

Read the interface selection code for your application. Valid interface selections for your particular reader are also found in the relative Quick Reference Manual.





IBM AT or PS/2 PCs



IBM XT



PC Notebook



IBM SURE1



IBM Terminal 3153



WEDGE (continued)

IBM Terminals 31xx, 32xx, 34xx, 37xx:

To select the interface for these IBM Terminals, read the correct $\underline{\mathsf{KEY}}$ $\underline{\mathsf{TRANSMISSION}}$ code. Select the $\underline{\mathsf{KEYBOARD}}$ $\underline{\mathsf{TYPE}}$ if necessary (default = advanced keyboard).

KEY TRANSMISSION MODE

make-only keyboard



make-break keyboard



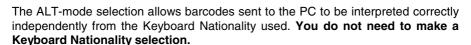
KEYBOARD TYPE

◆ advanced keyboard

typewriter keyboard

WEDGE (continued)

ALT MODE 💠



(default = Num Lock Unchanged). Make sure the Num Lock key on your keyboard is ON.

IBM AT - ALT mode



PC Notebook - ALT mode



WYSE TERMINALS

ANSI Keyboard



PC Keyboard



ASCII Keyboard



VT220 style Keyboard



WEDGE (continued)





YOUR READER IS NOW READY TO READ BARCODES.

To change the defaults see Chapter 3.

3 CONFIGURATION

Once your reader is setup, you can change the default parameters to meet your application needs. Refer to chapter 2 for initial configuration in order to set the default values and select the interface for your application.

In this manual, the configuration parameters are divided into logical groups making it easy to find the desired function based on its reference group.

The first three groups are for Standard Interface parameter configuration:

- RS232
- WEDGE
- PEN EMULATION

The following parameter groups are common to all interface applications:

DATA FORMAT parameters regard the messages sent to the Host system for all interfaces except Pen Emulation.

POWER SAVE manages overall current consumption in the reading device.

READING PARAMETERS control various operating modes and indicator status functioning.

DECODING PARAMETERS maintain correct barcode decoding in certain special reading conditions.

CODE SELECTION parameters allow configuration of a personalized mix of codes, code families and their options.

ADVANCED FORMATTING PARAMETERS allow code concatenation and advanced formatting of messages towards the Host. It cannot be used with Pen Emulation.

RS232 PARAMETERS

•	BAUD RATE	•
•	PARITY	•
•	DATA BITS	•
•	STOP BITS	•
•	HANDSHAKING	•
•	ACK/NACK PROTOCOL	•
•	FIFO	•
•	INTER-CHARACTER DELAY	•
•	Rx TIMEOUT	•
•	SERIAL TRIGGER LOCK	•

TO CHANGE THE DEFAULT VALUES

- **1.** Read the **Enter Configuration** code <u>ONCE</u>, available at the top of each page.
- **2.** Read configuration codes from the desired groups.



= Read the code and follow the procedure given

♦ = Default value

= Only for Enhanced Architecture readers

3. Read the **Exit and Save Configuration** code <u>ONCE</u>, available at the top of each page.



BAUD RATE





300 baud



600 baud



1200 baud



2400 baud



4800 baud



◆ 9600 baud



19200 baud



38400 baud 🗘







PARITY



even parity



DATA BITS











STOP BITS



2 stop bits

HANDSHAKING



hardware (RTS/CTS)



software (XON/XOFF)



See par. 4.1.1 for details.





ACK/NACK PROTOCOL





See par. 4.1.2 for details.

FIFO





See par. 4.1.3 for details.





INTER-CHARACTER DELAY



delay between characters transmitted to Host



Read 2 numbers from the table where:

00 = DELAY disabled

01-99 = DELAY from 1 to 99 milliseconds

◆ delay disabled

RX TIMEOUT



timeout control in reception from Host



Read 2 numbers from the table where:

00 = TIMEOUT disabled

01-99 = TIMEOUT from .1 to 9.9 seconds

◆ rx timeout 5 seconds

See par. 4.1.4 for details.





SERIAL TRIGGER LOCK





Read 2 characters from the Hex/Numeric table where:

- First Character enables device trigger
- Second Character inhibits device trigger until the first character is received again.

Valid characters are in the range **00-7F** for Standard Architecture readers and **00-FE** for Enhanced Architecture readers.

WEDGE PARAMETERS

•	KEYBOARD NATIONALITY	•
•	CAPS LOCK	•
•	Num Lock 🗘	•
•	INTER-CHARACTER DELAY	•
•	INTER-CODE DELAY	•
•	KEYBOARD SETTING 🗘	•
•	CONTROL CHARACTER EMULATION	•

TO CHANGE THE DEFAULT VALUES

- **1.** Read the **Enter Configuration** code <u>ONCE</u>, available at the top of each page.
- **2.** Read configuration codes from the desired groups.
 - = Read the code and follow the procedure given
 - ◆ = Default value
 - = Only for Enhanced Architecture readers
- **3.** Read the **Exit and Save Configuration** code <u>ONCE</u>, available at the top of each page.

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KEYBOARD NATIONALITY



English

French















CAPS LOCK

♦ caps lock OFF



caps lock ON



Select the appropriate code to match your keyboard caps lock status.

Note: For **PC Notebook** interface selections, the caps lock status is automatically recognized, therefore this command is not necessary.

Num Lock 💠

-



num lock unchanged



This selection is used together with the Alt Mode interface selection for AT or Notebook PCs.

It changes the way the Alt Mode procedure is executed, therefore it should be set as follows:

- if your keyboard Num Lock is normally on use num lock unchanged
- if your keyboard Num Lock is normally off use toggle num lock

In this way the device will execute the Alt Mode procedure correctly for your application.





INTER-CHARACTER DELAY



delay between characters transmitted to Host



Read 2 numbers from the table where:

00 = DELAY disabled

01-99 = DELAY from 1 to 99 milliseconds

delay disabled

INTER-CODE DELAY



delay between codes transmitted to Host



Read 2 numbers from the table where:

00 = DELAY disabled

01-99 = DELAY from **1** to **99** seconds

◆ delay disabled



KEYBOARD SETTING 💠

ALPHANUMERIC KEYBOARD SETTING

The reader can be used with terminals or PCs with various keyboard types and nationalities through a simple keyboard setting procedure.

The type of computer or terminal must be selected before activating the keyboard setting command.

Keyboard setting consists of communicating to the reader how to send data corresponding to the keyboard used in the application. The keys must be set in a specific order.

Press and release a key to set it.

Some characters may require more than one key pressed simultaneously during normal use (refer to the manual of your PC or terminal for keyboard use). The exact sequence must be indicated to the reader in this case pressing and releasing the different keys.

Example:

If one has to press the "Shift" and "4" keys simultaneously on the keyboard to transmit the character "\$" to the video, to set the "\$", press and release "Shift" then press and release "4".

Each pressed and released key must generate an acoustic signal on the reader, otherwise repress the key. Never press more than one key at the same time, even if this corresponds to the normal use of your keyboard.

Press "Backspace" to correct a wrong key entry. In this case the reader emits 2 beeps.

Note: "CAPS LOCK" and "NUM LOCK" must be off before starting the keyboard setting procedure. "SHIFT" must be repressed for each character and cannot be substituted by "CAPS LOCK".



setting the alphanumeric keyboard



Read the code above.

Press the keys shown in the following table according to their numerical order:

Some ASCII characters may be missing as this depends on the type of keyboard: these are generally particular characters relative to the various national symbologies. In this case:

- The first 4 characters (Shift, Alt, Ctrl, and Backspace) can only be substituted with keys not used, or substituted with each other.
- characters can be substituted with other single symbols (e.g. "SPACE") even if not included in the barcode set used.
- characters can be substituted with others corresponding to your keyboard.

The reader signals the end of the procedure with 2 beeps indicating the keys have been registered.

01 : Shift		
02 : Alt		
03 : Ctrl		
04 : Backspace		
05 : SPACE	28 : 7	51 : N
06 : !	29 : 8	52 : O
07 : "	30 : 9	53 : P
08 : #	31 : :	54 : Q
09:\$	32:;	55 : R
10 : %	33 : <	56 : S
11 : &	34 : =	57 : T
12:'	35 : >	58 : U
13 : (36 : ?	59 : V
14:)	37:@	60 : W
15:*	38 : A	61 : X
16:+	39 : B	62 : Y
17:,	40 : C	63 : Z
18 : -	41 : D	64 : [
19:.	42 : E	65 : \
20 : /	43 : F	66 :]
21 : 0	44 : G	67 : ^
22 : 1	45 : H	68 : _ (underscore)
23 : 2	46 : I	69:`
24 : 3	47 : J	70 : {
25 : 4	48 : K	71 : I
26 : 5	49 : L	72:}
27 : 6	50 : M	73 : ~
		74 : DEL





CONTROL CHARACTER EMULATION

♦ CTRL+ Shift + Key



CTRL + Key

•	OPERATING MODE	•
•	MINIMUM OUTPUT PULSE	•
•	CONVERSION TO CODE 39	•
•	O VERFLOW	•
•	OUTPUT LEVEL	•
•	IDI E LEVEL	•

TO CHANGE THE DEFAULT VALUES

- **1.** Read the **Enter Configuration** code <u>ONCE</u>, available at the top of each page.
- **2.** Read configuration codes from the desired groups.
 - ◆ = Default value
 - = Only for Enhanced Architecture readers
- **3.** Read the **Exit and Save Configuration** code <u>ONCE</u>, available at the top of each page.

The operating mode parameters are complete commands and do not require reading the Enter and Exit configuration codes.

OPERATING MODE

◆ interpret mode

Interprets commands without sending them to the decoder.

transparent mode

Sends commands to the decoder without interpreting them.





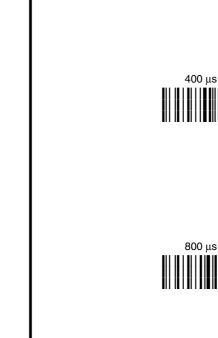
MINIMUM OUTPUT PULSE

high resolution code emulation



















CONVERSION TO CODE 39



Transmits codes in their original format.



Converts codes read into Code 39 format.

The following codes are <u>ALWAYS</u> converted into Code 39 format: Codablock-A, Codablock-F Standard and EAN, MSI, Plessey, Telepen, Delta IBM, Code 11, Code 16K, Code 49, PDF417

OVERFLOW







See par. 4.2.2 for details.



PEN EMULATION



OUTPUT LEVEL

◆ normal (white = logic level 0)

inverted (white = logic level 1)

See par. 4.2.3 for details.

IDLE LEVEL





See par. 4.2.3 for details.

NOT FOR PEN INTERFACES

•	CODE IDENTIFIER	0
•	CUSTOM CODE IDENTIFIER	•
•	HEADER	•
•	TERMINATOR	•
•	FIELD ADJUSTMENT 🔷	•
•	FIELD ADJ. CHARACTER (🗘	•
•	CODE LENGTH TX 🗢	•
•	CHARACTER REDI ACEMENT	•

TO CHANGE THE DEFAULT VALUES

- **1.** Read the **Enter Configuration** code <u>ONCE</u>, available at the top of each page.
- 2. Read configuration codes from the desired groups.



= Read the code and follow the procedure given

- ◆ = Default value
- = Only for Enhanced Architecture readers
- **3.** Read the **Exit and Save Configuration** code <u>ONCE</u>, available at the top of each page.

CODE IDENTIFIER TABLE			
CODE	AIM STANDARD	DATALOGIC STANDARD	Custom
2/5 interleaved] l <i>y</i>	N	
2/5 industrial] X y	Р	
2/5 normal 5 bars] S y	0	
2/5 matrix 3 bars] X y	Q	
EAN 8] E 4	Α	
EAN 13] E 0	В	
UPC A] X y	С	
UPC E] X y	D	
EAN 8 with 2 ADD ON] E 5	J	
EAN 8 with 5 ADD ON] E 6	K	
EAN 13 with 2 ADD ON] E 1	L	
EAN 13 with 5 ADD ON] E 2	M	
UPC A with 2 ADD ON] X y	F	
UPC A with 5 ADD ON] X y	G	
UPC E with 2 ADD ON] X y	Н	
UPC E with 5 ADD ON] X y	I	
Code 39] A y	V	
Code 39 Full ASCII] A y	W	
CODABAR] F y	R	
ABC CODABAR] X y	S	
Code 128] C y	Т	
EAN 128] C y	k	
] C4	f	
Code 93] G y	U	
CIP/39	ĺΧý	Y	
CIP/HR] X y	е	
Code 32	1X y	X	
Codablock-A	106	n	
Codablock-F Std	104	I	
Codablock-F EAN	105	m	
MSI] M y	Z	
Plessey Standard	1P 0	а	
Plessey Anker]P1	0	İ
Telepen	1X0	d	İ
Delta IBM] X 0	С	
Code 11	1H v	b	
Code 16K	1K0	р	
Code 49] T y	q	İ
PDF417	1X0	r	

- AIM standard identifiers are not defined for all codes: the X identifier is assigned to the
 code for which the standard is not defined. The y value depends on the selected options
 (check digit tested or not, check digit tx or not, etc.).
- When customizing the Datalogic Standard code identifiers, 1 or 2 identifier characters can
 be defined for each code type. If only 1 identifier character is required, the second
 character must be selected as FF (disabled).
- The code identifier can be singly disabled for any code by simply selecting **FF** as the first identifier character.
- Write in the Custom character identifiers in the table above for your records.





CODE IDENTIFIER



Datalogic standard



AIM standard



custom





CUSTOM CODE IDENTIFIER



define custom code identifier(s)



- ① Read the above code. (Code Identifiers default to Datalogic standard, see table on previous page).
- Select the code type from the code table in Appendix B for the identifier you want to change.
- 3 You can define 1 or 2 identifier characters for each code type. If only 1 identifier character is required, the second character must be selected as FF (disabled). Read the hexadecimal value corresponding to the character(s) you want to define as identifiers for the code selected in step ②: valid characters are in the range 00-7F for Standard Architecture readers and **00-FE** for Enhanced Architecture readers.

Example: To define Code 39 Code Identifier = @

Read







HEADER





one character header









three character header



















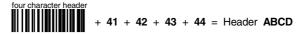
eight character header





After selecting one of the desired Header codes, read the character(s) from the HEX table.

Example:



For more details see par. 4.3.1.



TERMINATOR

no terminator



two character terminator





four character terminator





six character terminator





eight character terminator









three character terminator





five character terminator





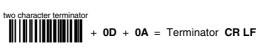
seven character terminator





After selecting one of the desired Terminator codes, read the character(s) from the HEX table.

Example:



For more details see par. 4.3.1.



FIELD ADJUSTMENT 🛟

not valid for PDF417 codes

◆ disable field adjustment

Field adjustment allows a number of characters n, to be added to or subtracted from the barcode read. The adjustment can be different for each enabled code type. To <u>define</u> the field adjustment:

① Read the enable field adjustment code:

enable field adjustment





- ② Select the code type from the Code Identifier Table in Appendix B.
- 3 Select the type of adjustment to perform:

right addition



right deletion



left deletion



④ Read a number in the range 01 - 32 from the Hex/Numeric Table to define how many characters to add or delete:

Conditions:

- Adjustment is only performed on the barcode data, the Code Identifier and Code Length Transmission fields are not modified by the field adjustment parameter.
- If the field setting would subtract more characters than exist in the barcode, the subtraction will take place only to code length 0.



Example: To add 4 characters to the right of Standard Code 39 Codes:

Read



FIELD ADJUSTMENT CHARACTER ()



① Read the field adjustment character code:

field adjustment character





② Read the hexadecimal value corresponding to the character you want to use for field adjustment. Valid characters are in the range 00-FE.

Example:

To define the field adjustment character = \mathbf{A} :

Read

CODE LENGTH TX 🖒

code length transmitted



◆ code length not transmitted



◆ code length transmitted in 4-digit format



The code length is transmitted in the message after the Headers and Code Identifier characters. The code length is calculated after performing any field adjustment operations.



CHARACTER REPLACEMENT ()

not valid for PDF417 codes

◆ disable character replacement



This parameter allows up to three characters to be replaced from the barcode read. These substitutions are stored in memory. To <u>define each</u> character replacement:

1 Read one of the following character replacement codes:







first character replacement



second character replacement



third character replacement



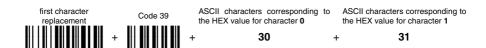
- (2) From the Code Identifier Table in Appendix B, read the Code Identifier for the desired code family.
 - **0** = character replacement will be effective for all code families.
- 3 From the Hex/Numeric Table read two characters corresponding to the Hex value (00-FE) which identifies the character to be replaced.
- (4) From the Hex/Numeric Table read two characters corresponding to the Hex value (00-FE) which identifies the new character to replace.
 - FF = the character to be replaced will be substituted with no character, that is, it will be removed from the code.



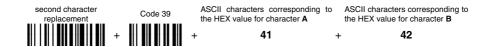
Example:

The following strings define:

- First Character Replacement: substitution in Code 39 barcodes of all occurrences of the 0 character with the 1 character.
- Second Character Replacement: substitution in Code 39 barcodes of all occurrences of the A character with the B character.



For Code 39 codes containing the string "0123", the contents transmitted will be "1123".



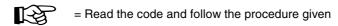
For Code 39 codes containing the string "ABCD", the contents transmitted will be "BBCD".

POWER SAVE

•	ILLUMINATOR/LASER DRIVER	•
•	SLEEP STATE	0
•	ENTER SLEEP TIMEOUT	•
•	STANDBY	•

TO CHANGE DEFAULT VALUES

- **1.** Read the **Enter Configuration** code <u>ONCE</u>, available at the top of each page.
- **2.** Read configuration codes from the desired groups.



- ◆ = Default value
- **3.** Read the **Exit and Save Configuration** code <u>ONCE</u>, available at the top of each page.



POWER SAVE



ILLUMINATOR/LASER DRIVER

no change before beep



off before beep



See par. 4.4.1 for details.

SLEEP STATE

ONLY DEVICES WITH BUTTON/TRIGGER



enable



See par. 4.4.2 for details.



POWER SAVE



ENTER SLEEP TIMEOUT

ONLY DEVICES WITH BUTTON/TRIGGER





Read 2 numbers in the range 00-99:

00 = Enter Sleep state immediately

01-99 = corresponds to a max. 9.9 sec. delay before entering the Sleep state.

See par. 4.4.3 for details.

STANDBY

ONLY DEVICES WITH BUTTON/TRIGGER

♦ disable

See par. 4.4.4 for details.

•	TRIGGER TYPE	•
•	TRIGGER SIGNAL	•
•	TRIGGER-OFF TIMEOUT	•
•	FLASH MODE	•
•	READS PER CYCLE	•
•	SAFETY TIME	•
•	BEEPER INTENSITY	•
•	BEEPER TONE	•
•	SOFTWARE FOCUS LEVEL	•
•	SOFTWARE FOCUS RANGE	•

TO CHANGE DEFAULT VALUES

- **1.** Read the **Enter Configuration** code <u>ONCE</u>, available at the top of each page.
- **2.** Read configuration codes from the desired groups.



= Read the code and follow the procedure given

- ◆ = Default value
- **3.** Read the **Exit and Save Configuration** code <u>ONCE</u>, available at the top of each page.





TRIGGER TYPE

ONLY DEVICES WITH BUTTON/TRIGGER

hardware trigger



Restore Trigger Mode

software trigger



Enables "FLASH" MODE for trigger version

TRIGGER SIGNAL

ONLY DEVICES WITH BUTTON/TRIGGER

trigger active level



trigger active pulse



See par. 4.5.1 for details





TRIGGER-OFF TIMEOUT

ONLY DEVICES WITH BUTTON/TRIGGER





Read 2 numbers in the range 00-99:

00 = disables the trigger-off timeout

01-99 = corresponds to a max. 99-sec. delay after the trigger press to allow the reader to turn off automatically.

◆ trigger-off timeout disabled

See par. 4.5.2 for details.

FLASH MODE









Read 2 numbers in the range 01-99:

01 to 99 = from .1 to 9.9 seconds.

◆ Flash-ON = 1 sec. Flash-OFF = 0.6 sec





READS PER CYCLE

◆ one read per cycle



multiple reads per cycle



See par. 4.5.3 for details.

SAFETY TIME





Limits same code consecutive reading.

Read 2 numbers in the range 00-99:

00 = no same code consecutive reading until reader is removed (no decoding) for at least 400 ms.

01 to 99 = timeout from .1 to 9.9 seconds before a consecutive read on same code.

◆ safety time = 0.5 sec

See par. 4.5.4 for details.





BEEPER INTENSITY

beeper off



medium intensity



low intensity



♦ high intensity



BEEPER TONE

tone 1



tone 3



♦ tone 2



tone 4

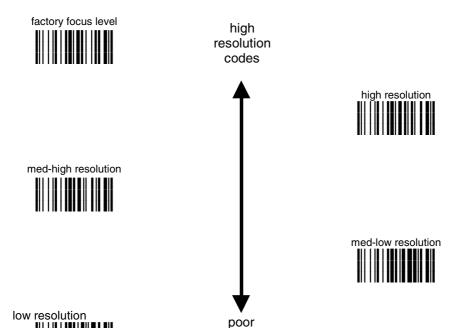






SOFTWARE FOCUS LEVEL

CCD Contact Readers ONLY



- 1) The factory focus level is sufficient for almost all reading cases.
- 2) Reading time may be improved in your application by setting a fixed focus level. For example in cases where labels are of poor quality or are produced by a pin printer, select low resolution.

quality





SOFTWARE FOCUS RANGE

CCD Long Range Readers ONLY

factory focus range



long range only



- 1) The factory focus range is sufficient for almost all reading cases.
- 2) Reading time may be improved in your application by setting long range only. This selection also eliminates the "double blinking effect".

•	INK SPREAD		•
•	OVERFLOW CONTROL		•
•	INTERDIGIT CONTROL		•
•	DECODING SAFETY		•
•	Puzzle Solver***	\Diamond	•



Before changing these parameter values read the descriptions in par. 4.6.

TO CHANGE THE DEFAULT VALUES

- **1.** Read the **Enter Configuration** code <u>ONCE</u>, available at the top of each page.
- **2.** Read configuration codes from the desired groups.
 - ◆ = Default value
 - = Only for Enhanced Architecture readers
- **3.** Read the **Exit and Save Configuration** code <u>ONCE</u>, available at the top of each page.





INK SPREAD





See par. 4.6.1 for details.

OVERFLOW CONTROL





See par. 4.6.2 for details.





INTERDIGIT CONTROL





See par. 4.6.3 for details.

DECODING SAFETY









Required number of good reads before accepting code.





PUZZLE SOLVER™ ♦





In the case of damaged or poorly printed codes, this parameter allows reading multiple parts of the single code to reconstruct it.

To read codes using this technology, simply move the reader over the code so that each line of the code is scanned.

Conditions:

• This parameter is only valid for the following codes:

EAN 8	EAN 13	UPC A
without Add-on	without Add-on	without Add-on
Code 128	Code 39	

- Codablock-A and Codablock-F codes are automatically disabled.
- For Code 39, Check digit control without transmission is forced.
- PuzzleSolver™ is disabled when code ISBT 128 is enabled.

•	EAN/UPC FAMILY		•
•	2/5 FAMILY		•
•	CODE 39 FAMILY		•
•	CODE 128 FAMILY		•
•	CODABAR FAMILY		•
•	CODE 93		•
•	CODABLOCK-A	\Diamond	•
•	CODABLOCK-F	\Diamond	•
•	MSI	\Diamond	•
•	PLESSEY	\Diamond	•
•	TELEPEN	\Diamond	•
•	DELTA IBM	\Diamond	•
•	C ODE 11	\Diamond	•
•	C ODE 16K	\Diamond	•
•	CODE 49	\Diamond	•
•	PDF417 PDF READERS ONLY	\Diamond	•

TO CHANGE THE DEFAULT VALUES

- **1.** Read the **Enter Configuration** code <u>ONCE</u>, available at the top of each page.
- **2.** Read configuration codes from the desired groups.



= Read the code and follow the procedure given

- .
- = Default value
- = Only for Enhanced Architecture readers
- **3.** Read the **Exit and Save Configuration** code <u>ONCE</u>, available at the top of each page.





DISABLES ALL CODE FAMILIES





The reader allows up to 5 code selections. This does not limit the number of CODES enabled to 5, as it depends on the code family.

SINGLE SELECTIONS =

- ONE combination code from the EAN family
- ONE code from the 2/5 family

Example

5 code selections:

- 1. 2/5 Interleaved
- 2. 2/5 Industrial
- 3. Code 128 + EAN 128
- 4. Code 39 Full ASCII + Code 32
- 5. UPC A/UPC E

In this section all SINGLE code selections are underlined and in bold.



EAN/UPC FAMILY

disable the family



① Read the desired family code

Note:

Since the EAN/UPC without ADD ON code selection is enabled by default, to correctly enable another selection, first disable the family.

EAN 8/EAN 13/UPC A/UPC E with and without ADD ON



WITHOUT ADD ON

♦ EAN 8/EAN 13/UPC A/UPC E



EAN 8/EAN 13



UPC A/UPC E





WITH ADD ON 2 AND 5

EAN 8/EAN 13/UPC A/UPC E



EAN 8/EAN 13



UPC A/UPC E



WITH ADD ON 2 ONLY

EAN 8/EAN 13



UPC A/UPC E



WITH ADD ON 5 ONLY

EAN 8/EAN 13



UPC A/UPC E



EAN/UPC CHECK DIGIT TX SELECTIONS

For each code type in this family you can choose to transmit the check digit or not

CHECK DIGIT TRANSMISSION

EAN 8



EAN 13



UPC A



UPC E



NO CHECK DIGIT TRANSMISSION

EAN 8



EAN 13



UPC A



UPC E





CONVERSION OPTIONS

UPC E to UPC A conversion



UPC E to EAN 13 conversion



UPC A to EAN 13 conversion



EAN 8 to EAN 13 conversion



Enable only ISBN conversion



Enable only ISSN conversion



Enable both ISBN and ISSN conversion



Disable both ISBN and ISSN conversion







2/5 FAMILY

disables the family



① Read the desired family code





Normal 2/5 (5 Bars)





Industrial 2/5 (IATA)





Matrix 2/5 (3 Bars)





The pharmaceutical code below is part of the 2/5 family but has no check digit or code length selections.



French pharmaceutical code

Read a check digit selection

CHECK DIGIT TABLE

no check digit control



◆ check digit control and transmission



check digit control without transmission



- 3 Read 4 numbers for the code length where:
- First 2 digits = minimum code length.
- Second 2 digits = maximum code length.

The maximum code length is 99 characters.

The minimum code length must always be less than or equal to the maximum.

Examples:

0199 = variable from 1 to 99 digits in the code.

1010 = 10 digit code length only.



CODE 39 FAMILY

disables the family



① Read the desired family code

② Read a check digit selection

CHECK DIGIT TABLE

◆ no check digit control



♦ Standard Code 39





Full ASCII Code 39





check digit control and transmission



check digit control without transmission







The pharmaceutical codes below are part of the Code 39 family but have no check digit selections.





CODE LENGTH (optional)

The code length selection is valid for the entire Code 39 family

Read the code + 4 numbers for the code length where:

First 2 digits = minimum code length.

Second 2 digits = maximum code length.

set code length



The maximum code length is 99 characters.

The minimum code length must always be less than or equal to the maximum.

Examples: 0199 = variable from 1 to 99 digits in the code. 1010 = 10 digit code length only.



CODE 128 FAMILY

disables the family



① Read the desired family code







control without transmission of check digit

ISBT 128 🗘

Read the ISBT 128 code and then select the appropriate concatenation code below.



disable all concatenations



Enabling ISBT 128 automatically disables Puzzle Solver™.





DEFINE EAN 128 SEPARATOR CHARACTER

Code EAN 128 uses a special character to separate a variable length code field from the next code field. The standard value of this character (from code EAN 128 specifications) is ASCII <GS> which is not useful for the Wedge and RS232 interface.

For this reason it can be modified by the user:

GS substitution character



After selecting the code, read one character from the HEX table.

Valid range of characters for RS232 Interface = 00-7F

Valid range of characters for WEDGE Interface = 00-9B



For Enhanced Architecture readers refer to the Character Replacement parameter in Data Format to manage the GS separator character.

EAN 128 SEPARATOR CHARACTER

GS substitution character disabled



GS substitution character enabled





For Enhanced Architecture readers refer to the Character Replacement parameter in Data Format to manage the GS separator character.



ADD FIRST GS IN EAN 128





CODE 93

♦ disables the code







CODABAR FAMILY

disables the family



① Read the desired equality control code

② Read a start/stop transmission selection

START/STOP CHARACTER TRANSMISSION

B

Standard Codabar



no start/stop character equality control

no transmission



B

Standard Codabar



start/stop character equality control

transmission



The Codabar ABC code below uses a fixed start/stop character transmission selection.

Codabar ABC



no start/stop character equality control but transmission.



Codabar ABC Forced Concatenation 🖒



enable Codabar ABC with forced concatenation



non start/stop character equality control but transmission

CODE LENGTH (optional)

The code length selection is valid for the entire Codabar family

Read the code + 4 numbers for the code length where:

First 2 digits = minimum code length.

Second 2 digits = maximum code length.



set code length

The maximum code length is 99 characters.

The minimum code length must always be less than or equal to the maximum.

Examples: **0199** = variable from 1 to 99 digits in the code. **1010** = 10 digit code length only.

START/STOP CHARACTER CASE IN TRANSMISSION

The start/stop character case selections below are valid for the entire Codabar family:

transmit start/stop characters in lower case



transmit start/stop characters in upper case













Notes:

- Enabling Codablock-A automatically disables the entire Code 39 family and vice-versa.
- Enabling Codablock-A automatically disables Puzzle Solver™.

To read stacked codes, simply move the reader over the code so that each line of the code is scanned. During this process a series of brief "ticks" indicates that reading is proceeding correctly.

CODABLOCK-F 💠

disables the family



Codablock-F Standard



Notes:

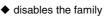
Enabling Codablock-F automatically disables Puzzle Solver™.

To read stacked codes, simply move the reader over the code so that each line of the code is scanned. During this process a series of brief "ticks" indicates that reading is proceeding correctly.





MSI 💠





Enable the code by selecting one of the check digit selections.

no check digit control



MOD10 check digit control no check digit transmission



MOD10 check digit control check digit transmission



MOD11 - MOD10 check digit control no check digit transmission



MOD11 - MOD10 check digit control check digit transmission



MOD10 - MOD10 check digit control no check digit transmission



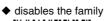
MOD10 - MOD10 check digit control check digit transmission













Enable the code by selecting one of the check digit selections.

Standard Plessey

no check digit control



check digit control check digit transmitted



check digit control check digit not transmitted



Anker Plessey

no check digit control



check digit control check digit transmitted



check digit control check digit not transmitted









disables the family



Enable the code by selecting one of the check digit selections.

Numeric Telepen

no check digit control



check digit control check digit transmitted



check digit control check digit not transmitted



Alphanumeric Telepen

no check digit control



check digit control check digit transmitted



check digit control check digit not transmitted





DELTA IBM 💠



Enable the code by selecting one of the check digit selections.

no check digit control



Type 1 check digit control



Type 2 check digit control





CODE 11 💠

disables the family



Enable the code by selecting one of the check digit selections.

no check digit control



Type C check digit control check digit transmitted



Type C check digit control check digit not transmitted



Type K check digit control check digit transmitted



Type K check digit control check digit not transmitted



Type C and Type K check digit control check digits transmitted



Type C and Type K check digit control check digits not transmitted





CODE 16K 💠

♦ disables the code





To read stacked codes, simply move the reader over the code so that each line of the code is scanned. During this process a series of brief "ticks" indicates that reading is proceeding correctly.

CODE 49 💠

◆ disables the code





To read stacked codes, simply move the reader over the code so that each line of the code is scanned. During this process a series of brief "ticks" indicates that reading is proceeding correctly.





Only PDF417 series readers

disables the code





To read stacked codes, simply move the reader over the code so that each line of the code is scanned. During this process a series of brief "ticks" indicates that reading is proceeding correctly.

NOT FOR PEN INTERFACES

•	CONCATENATION	\Diamond	•
•	ADVANCED FORMATTING	\Diamond	•



Please follow the setup procedure carefully for these parameters. These parameters are not valid for PDF417codes.

TO CHANGE THE DEFAULT VALUES

- **1.** Read the **Enter Configuration** code ONCE, available at the top of page.
- 2. Read configuration codes precisely following the numbered procedure given.



= Read the code and follow the procedure given

◆ = Default value

= Only for Enhanced Architecture readers

3. Read the **Exit and Save Configuration** code ONCE, available at the top of page.





CONCATENATION 🔆



Permits the concatenation of two codes defined by code type and length. It is possible to set a timeout for the second code reading and to define code transmission if the timeout expires.

The order of transmission is CODE 1-CODE 2.

Define Concatenation

1 Code 1

B



Read the code type from the Code Identifier Table beginning in Appendix B.

code length

Read a number in the range 01-99 from the Hex/Numeric Table.





2







Read the code type from the Code Identifier Table beginning in Appendix B.





Read a number in the range 01-99 from the Hex/Numeric Table.

Concatenation Result Code ID 3



use code 2 ID



Since you can concatenate codes from different families, you must select the Code ID character of the resulting code. The Code ID character will be sent in the output message only if it is enabled according to the Code Identifier selection (Datalogic, AIM, or Custom).

4 **Concatenation Timeout**





Read two numbers in the range 00 to 99 00= no timeout 01-99 = timeout from 1 to 99 seconds





5

Transmission after Timeout

no code transmitted after timeout



only code 1 transmitted (if read) after timeout



only code 2 transmitted (if read) after timeout



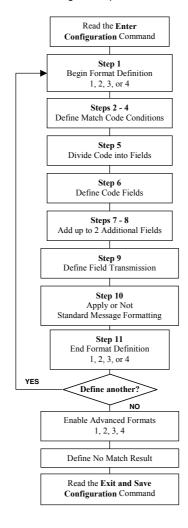
either code 1 or code 2 transmitted after timeout



Define the timeout, which determines the valid waiting period between the two codes, in order to accept concatenation. If the timeout expires, the resulting action will be based on the following selection.

Advanced formatting has been designed to offer you complete flexibility in changing the format of barcode data <u>before</u> transmitting it to the host system. This formatting will be performed when the barcode data meets certain criteria which you will define in the following procedure.

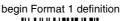
Up to 4 advanced code management formats can be defined and saved in memory. For each format you must complete the entire configuration procedure:





1

Begin Format Definition







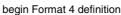


begin Format 2 definition



begin Format 3 definition









2

Match Code Type

match code type





Read the above code + the code type to match from the Code Identifier Table in Appendix B.

OR



3

Match Code Length

Match code length





Read the above code + two numbers in the range 01 to 99 for the exact code length.

OR



4 Match with Predefined Characters

no match



OR

B

match with 1 character



match with a 2-character string







match with a 4-character string





After selecting the predefined match code, read the character(s) from the HEX table. Range of characters = **00-FE**.

Example:

Match code with the 2-character predefined string = "@@".

Match with a 2-character string

Read

+ 40 + 40

AND

position of first character in predefined string





Read the above code + two numbers in the range **01** to **99** representing the character position in the code where the first character of the predefined string must be found.

Read 00 if the match string can be found in any character position.



5

Divide Code into Fields

divide code into fields





Read one number in the range 1 to 5 to divide the code into fields.

6

Define Code Fields

define code fields

Each code field length can be set by either:

a) defining a field separator character to be found in the code itself. In this case you can choose to discard the code separator character or include it as the last character of the field.

OR BY

b) specifying a specific character length up to the maximum of 99 characters.

OR BY

c) selecting the last field as variable length (if any).

You must define the same number of fields as selected in step 5, including fields that will not be transmitted.



DEFINE FIELD 1 BY: EITHER

a) 🔯

field separator

Read the field separator character from the HEX table. Range of characters = 00-FE. discard separator

include separator



OR

b) 🔯

field length

Read two numbers in the range 01 to 99 to define the field length.

OR

c)

this is the last field (variable length)

AND

Field 1 Terminators

no field terminators



1 field terminator



TSP



Read the field terminator character(s) from the HEX table. Valid range of characters for all readers = 00-FE. For readers using Wedge interface, all values from 9C to FE send the Space character.



DEFINE FIELD 2 BY: EITHER

a) 🔯

field separator

Read the field separator character from the HEX table. Range of characters = **00-FE**. discard separator

include separator



OR

b) 🔯

field length

Read two numbers in the range 01 to 99 to define the field length.

OR

c)

this is the last field (variable length)

AND

Field 2 Terminators

no field terminators





TE T

2 field terminators

Read the field terminator character(s) from the HEX table. Valid range of characters for all readers = 00-FE.

For readers using Wedge interface, all values from 9C to FE send the Space character.



DEFINE FIELD 3 BY: EITHER

a) 😰

field separator

Read the field separator character from the HEX table. Range of characters = $\mathbf{00}\text{-FE}$.

discard separator

include separator



OR

b) 🔯

field length



Read two numbers in the range 01 to 99 to define the field length.

OR

c)

this is the last field (variable length)



AND

Field 3 Terminators

no field terminators



TSP

1 field terminator



B



Read the field terminator character(s) from the HEX table.

Valid range of characters for all readers = **00-FE**.

For readers using Wedge interface, all values from 9C to FE send the Space character.



DEFINE FIELD 4 BY:

a) 🔯

field separator

Read the field separator character from the HEX table. Range of characters = **00-FE**. discard separator

include separator



OR

b) 🕼

field length



Read two numbers in the range **01** to **99** to define the field length.

OR

c)

this is the last field (variable length)

AND

Field 4 Terminators

no field terminators



B

1 field terminator



B



Read the field terminator character(s) from the HEX table. Valid range of characters for all readers = $\bf 00\text{-}FE$.

For readers using Wedge interface, all values from 9C to FE send the Space character.

DEFINE FIELD 5 BY: EITHER

a) 🔯

field separator

Read the field separator character from the HEX table. Range of characters = **00-FE**. discard separator

include separator



OR

b) 🔯

field length

Read two numbers in the range 01 to 99 to define the field length.

OR

this is the last field (variable length)

c)



AND

Field 5 Terminators

no field terminators



逐



B

2 field terminators

Read the field terminator character(s) from the HEX table.

Valid range of characters for all readers = **00-FE**.

For readers using Wedge interface, all values from **9C** to **FE** send the Space character.

7

B

B

(A)

13

First Additional Fixed Field

no fixed field



1 character fixed field



2 character fixed field



3 character fixed field



4 character fixed field



5 character fixed field



6 character fixed field



B

B

After selecting one of the Additional Fixed Field codes, read the corresponding character(s) from the HEX table. Range of characters = **00-FE**.

Example:

4 Character Fixed Field



8

B

B

(A)

Second Additional Fixed Field

no fixed field



1 character fixed field



2 character fixed field



3 character fixed field



4 character fixed field



5 character fixed field



6 character fixed field





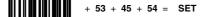
13

B

After selecting **one** of the Additional Fixed Field codes, read the corresponding character(s) from the HEX table. Range of characters = 00-FE.

Example:

3 Character Fixed Field



9

Field Transmission

number of fields to transmit



Read one number in the range 1 to 7 for the number of fields to transmit. Include only fields to be transmitted.

Field Order Transmission

Read the codes corresponding to the fields to transmit in the order in which they are to be transmitted, see example.

field 1



field 3



field 5



additional field 2



field 2



field 4



additional field 1



Example:

The barcode is divided into 2 defined fields plus 1 additional fixed field.

Transmit in the order: Field 2, Additional Field 1, Field 1.

Number of Fields





10

Standard Formatting

do not apply standard formatting



apply standard formatting



After performing Advanced Formatting on the barcode read, Standard Formatting (Headers, Code Length, Code ID, and Terminators) can be applied to the message to be transmitted.

11

End Format Definition

end Format 1 definition



end Format 2 definition



end Format 3 definition



end Format 4 definition







Enable Advanced Format

no Advanced Formats enabled



Advanced Format 1



disable

Advanced Format 2





Advanced Format 3





Advanced Format 4









No Match Result

clear data - no transmission



transmit data using standard format



This selection determines the action to be taken when codes read do not conform to the advanced format requisites (no match).

- Codes not matching can be ignored, cleared from memory and not transmitted.
- Codes not matching can be transmitted using the Standard formatting (Headers, Code Length, Code ID, and Terminators).

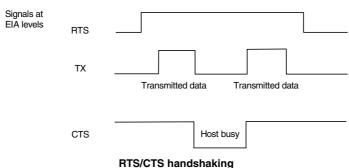
4 REFERENCES

4.1 RS232 PARAMETERS

4.1.1 Handshaking

Hardware handshaking: (RTS/CTS)

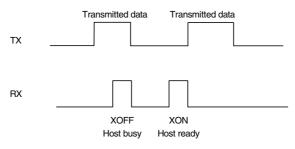
The RTS line is activated by the decoder before transmitting a character. Transmission is possible only if the CTS line (controlled by the Host) is active.



more remainded and many

Software handshaking: (XON/XOFF)

During transmission, if the Host sends the XOFF character (13 Hex), the decoder interrupts the transmission with a maximum delay of one character and only resumes when the XON character (11 Hex) is received.



XON/XOFF handshaking

4.1.2 ACK/NACK Protocol

This parameter sets a transmission protocol in which the Host responds to the reader after every code transmitted. The Host sends an ACK character (06 HEX) in the case of good reception or the NACK character (15 HEX) requesting retransmission, in the case of bad reception.

If the reader does not receive an ACK or NACK, transmission is ended after the RX Timeout (see par. 4.1.4).

Selection of the ACK/NACK protocol automatically disables FIFO buffering see par. 4.1.3.

4.1.3 FIFO

This parameter determines whether data (barcodes) are buffered on a First In First Out basis allowing faster data collection in certain cases for example when using slow baud rates and/or hardware handshaking.

If the FIFO buffering is enabled, codes are collected and sent out on the serial line in the order of acquisition. About <u>800 characters for Enhanced Architecture readers</u> and <u>185 characters for Standard Architecture readers</u> can be collected (buffer full), after which the reader signals an error and discards any further codes until the transmission is restored.

If the FIFO buffering is disabled, each code must be transmitted before another one can be read.

Selection of FIFO buffering automatically disables the ACK/NACK protocol, see par. 4.1.2, and Sleep State, see par. 4.4.2.

4.1.4 RX Timeout

When the RS232 interface is selected, the Host can be used to configure the device by sending it command strings (see appendix A).

This parameter can be used to automatically end data reception from the Host after the specified period of time.

If no character is received from the Host, after the timeout expires, any incomplete string (any string not terminated by <CR>) is flushed from the device buffer.

4.2 PEN PARAMETERS

4.2.1 Minimum Output Pulse

This parameter sets the duration of the output pulse corresponding to the narrowest element in the barcode. In this way the code resolution is controlled by the signal sent to the decoder, independently of the physical resolution of the code read.

The shortest pulse (200 μ s) corresponds to high-resolution code emulation and therefore a shorter transfer speed to the decoder (for decoders able to work on high-resolution codes). Likewise, longer pulses correspond to low-resolution code emulation and therefore a longer transfer time to the decoder.

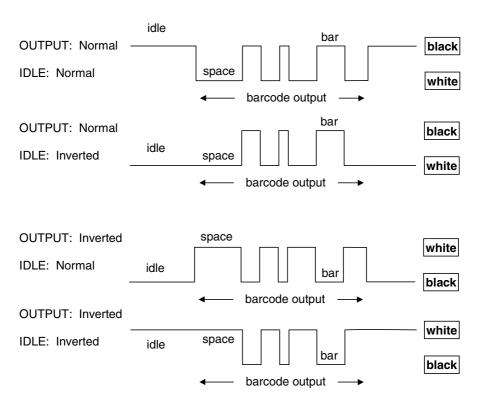
4.2.2 Overflow

This parameter generates a white space before the first bar and after the last bar of the code. The selections are as follows:

narrow = space 10 times the minimum output pulse.
medium = space 20 times the minimum output pulse.
wide = space 30 times the minimum output pulse.

4.2.3 Output and Idle Levels

The following state diagrams describe the different output and idle level combinations for Pen emulation:



Output and Idle Levels

4.3 DATA FORMAT

4.3.1 Header/Terminator Selection

The header/terminator selection is not effected by the reading of the restore default code. In fact, header and terminator <u>default values</u> depend on the interface selection:

RS232: no header, terminator CR-LF WEDGE: no header, terminator ENTER

These default values are <u>always</u> restored through the reading of RS232 or WEDGE interface selection code, see chapter 2.

For the WEDGE interface, the following extended keyboard values can also be configured:

EXTENDED KEYBOARD TO HEX CONVERSION TABLE					
	IBM AT IBM 3153 APPLE ADB	IBM XT	IBM 31xx, 32xx, 34xx, 37xx	Wyse Digital	
HEX	KEY	KEY	KEY	KEY	
83	ENTER	ENTER	FIELD EXIT	RETURN	
84	TAB	TAB	TAB	TAB	
85	F1	F1	F1	F1	
86	F2	F2	F2	F2	
87	F3	F3	F3	F3	
88	F4	F4	F4	F4	
89	F5	F5	F5	F5	
8A	F6	F6	F6	F6	
8B	F7	F7	F7	F7	
8C	F8	F8	F8	F8	
8D	F9	F9	F9	F9	
8E	F10	F10	F10	F10	
8F	F11	ESC	F11	F11	
90	F12	BACKSPACE	F12	F12	
91	HOME	HOME	ENTER	F13	
92	END	END	RESET	F14	
93	PG UP	PG UP	INSERT	F15	
94	PG DOWN	PG DOWN	DELETE	F16	
95	1	↑	FIELD -	UP	
96	\	\downarrow	FIELD +	DOWN	
97	←	←	ENTER (Paddle)	LEFT	
98	\rightarrow	\rightarrow	PRINT	RIGHT	
99	ESC	ESC		ESC	
9A	CTRL (Right)	CTRL (Right)		CTRL (Right)	
9B	Euro	Space	Space	Space	

NOTE: The highlighted values refer only to Enhanced Architecture configurations.

For Standard Architecture readers valid characters are in the range **00-7F** (RS232) and **00-9B** (WEDGE). For Enhanced Architecture readers valid characters are in the range **00-FE**; **when** using Wedge interface for Enhanced Architecture readers, all values from **9C** to **FE** send the Space character.

4.3.2 Set Custom Extended Header/Terminator Keys 🔆

The extended Header/Terminator keys for <u>Wedge Interface users</u> can be customized by defining them through a simple keyboard setting procedure.

For example, the Numeric Keypad keys can be set for use as Headers or Terminators by substituting the default extended keys using this procedure.

The type of computer or terminal must be selected before activating the keyboard setting command.

Press and release a key to set it.

Some characters may require more than one key pressed simultaneously during normal use (refer to the manual of your PC or terminal for keyboard use). The exact sequence must be indicated to the reader in this case pressing and releasing the different keys.

Example:

If one has to press the "Shift" and "4" keys simultaneously on the keyboard to transmit the character "\$" to the video, to set the "\$", press and release "Shift" then press and release "4".

Each pressed and released key must generate an acoustic signal on the reader, otherwise repress the key. Never press more than one key at the same time, even if this corresponds to the normal use of your keyboard.

Press "Backspace" to correct a wrong key entry. In this case the reader emits 2 beeps.

Note: "CAPS LOCK" and "NUM LOCK" must be off before starting the keyboard setting procedure. "SHIFT" must be repressed for each character and cannot be substituted by "CAPS LOCK".

Set Custom Extended Header/Terminator Keys



Read the code above.

- If the first 4 KEYS (Shift, Alt, Ctrl, and Backspace) are not available on your keyboard, you can only substitute them with keys not used, or substitute them with each other.
- Keys 5 to 28 must be defined

Press the desired keys in the following order:

The reader signals the end of the procedure with 2 beeps indicating the keys have been registered.

CUSTOM EXTENDED KEYBOARD SETTING TABLE		
	Custom	
HEX	KEY	
-	Shift	
-	Alt	
-	Ctrl	
-	Backspace	
83		
84		
85		
86		
87		
88		
	HEX 83 84 85 86 87	

4.4 POWER SAVE

4.4.1 Illuminator/Laser Driver

To reduce maximum power consumption, this command assures that the **Illuminator** (for CCD devices), and the **beeper** are not on simultaneously.

For scanners the **Laser** and the **beeper** are not on simultaneously.

4.4.2 Sleep State (only devices with button/trigger)

This mode allows the μP in the reader to enter a "Sleep" state for minimum power consumption. This command is only valid when hardware trigger type is selected.

Before entering Sleep mode, the following are verified:

- no commands coming from Host
- no data being transmitted to Host
- Enter Sleep Timeout ended (see par.4.4.3)

To exit Sleep mode press the trigger.

Enabling the Sleep state implements Standby mode for CCD devices, see par. 4.4.4, and disables FIFO, see par. 4.1.3.

4.4.3 Enter Sleep Timeout

For readers that have the Sleep state enabled, this timeout determines when the reader will enter this state.

4.4.4 Standby (only CCD devices with button/trigger)

If this command is enabled, part of the CCD circuitry shuts down (Standby), in order to optimize low power consumption when not reading. When the trigger is pressed this circuitry powers up. This mode causes a minor delay of about 100 ms before the reader is ready.

Disabling Standby automatically disables Sleep State, see par. 4.4.2.

4.5 READING PARAMETERS

4.5.1 Trigger Signal

Trigger signal is useful to determine the modality of the reader ON state for readers with trigger when hardware trigger is selected:

- trigger level: the reader goes ON when the trigger is pressed and goes OFF when it is released
- trigger pulse: the reader goes ON at the first trigger press and goes OFF only at a second press

4.5.2 Trigger-Off Timeout

When this timeout is selected, the reader turns OFF automatically after the desired period of time.

4.5.3 Reads per Cycle

In general, a **reading cycle** corresponds to the ON + OFF times of a device. The resulting effects of this parameter on code reading depend on other related configuration conditions. Here are the definitions of ON and OFF times.

- For readers using the software trigger parameter (FLASH MODE), a reading cycle corresponds to the *flash on + flash off* times. Code reading takes place during the *flash on* time.
- For readers using the *hardware trigger* parameter, a reading cycle corresponds to a trigger press (ON) + one of the following OFF events:

trigger release (for trigger active level)

a second trigger press (for trigger active pulse)

trigger-off timeout (see par. 4.5.2).

When **one read per cycle** is selected, the device decodes only one code during the ON period and immediately turns the reader OFF. It is only possible to read another code when the next ON time occurs.

In **multiple reads per cycle**, the ON period is extended so that the device can continue decoding codes until an OFF event occurs. For software trigger mode, the *flash on* period is immediately reset after each read and therefore extended. If another code is decoded before the reset *flash on* period expires, it is again reset

and the effect is that the device remains ON, decoding codes until the *flash on* or *timeout* period expires.

The Safety Time parameter should be used in this case to avoid unwanted multiple reading of the same code, see par. 4.5.4.

4.5.4 Safety Time

Safety time prevents the device from immediately decoding the same code more than once. Same code consecutive reading can be disabled requiring the reader to be removed from the code (no decoding) for at least 400 ms, or a timeout can be set up to 9.9 seconds before the decoder will accept the same code. Reading is immediate if the code changes.

4.6 DECODING PARAMETERS



These parameters are intended to enhance the decoding capability of the reader for particular applications. Used incorrectly, they can degrade the reading performance or increase the possibility of a decoding error.

4.6.1 Ink-Spread

The ink-spread parameter allows the decoding of codes which are not perfectly printed because the page texture tends to absorb the ink.

4.6.2 Overflow Control

The overflow control parameter can be disabled when decoding codes printed on small surfaces, which don't allow the use of an overflow space.

This command does not effect code families 2/5, Code 128 and Code 93.

4.6.3 Interdigit Control

The interdigit control parameter verifies the interdigit spacing for code families Code 39 and Codabar.

4.7 CONFIGURATION EDITING COMMANDS

The following commands carry out their specific function and then exit the configuration environment.

Command	Description	
\$+\$*	Restore system default configuration (see the relative Quick Reference Manual for default settings)	
\$+\$!	Transmit the Software release	
\$+\$&	For Enhanced Architecture readers the device configuration is transmitted in ASCII format. This command is not effective with the Pen emulation interface.	

4.8 CONFIGURATION COPY COMMAND 💠

Procedure:

① Connect the master (correctly configured reader) and the slave (reader to be configured) together through two RS232 serial interface cables and external power supply. Accessory cables and power supply are available from your Datalogic distributor to provide this connection.

RS232 Cables: CAB363 & CAB364 or CAB320 & CAB328

Power Supply: PG5

- Using the slave device, read the Restore Default barcode and then the RS232 interface barcode from chapter 0 of this manual or from the Quick Reference Manual.
- With the master device, read the Configuration Copy barcode below.

Copy Configuration



\$+ZZ0\$-

The configuration will be copied from the master to the slave device. The slave device signals the end of the procedure with a series of beeps.

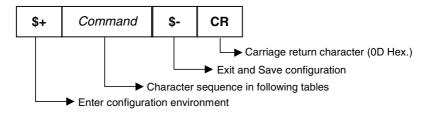
Note: The master device can be configured for any interface.

A HOST CONFIGURATION STRINGS

In this section we provide a description of how to modify the device configuration using serial strings sent from the Host.

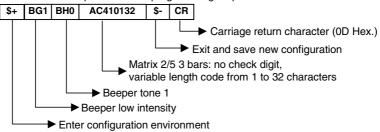
This method requires the RS232 interface.

The device configuration can be changed by receiving commands from the Host through the serial interface. When this method is used, the programming sequence format is the following:



Example:

Multiple command programming sequence:



Each configuration parameter setting removes the condition previously active for that parameter.



NOTE

The device buffer for Standard Architecture readers can contain a maximum of 60 characters; the device buffer for Enhanced Architecture readers can contain about 400 characters. If your programming string goes over this value, you must split it into separate groups and send each group after a delay of at least 3 seconds to give the reader time to empty the buffer and interpret the commands.

SERIAL CONFIGURATION STRINGS

ENTER/EXIT CONFIGURATION COMMANDS		
DESCRIPTION	STRING	
Enter Configuration	\$+	
Exit and Save Configuration	\$-	
Restore Default	\$*	
Transmit Software Release (not for PEN emulation)	\$!	

These commands do not require \$-.

INTERFACE SELECTION			
DESCRIPTION		STRING	
RS232			CP0
WEDGE	for IBM AT		CP500
	for IBM Terminals: 31xx, 32xx, 34xx, 37x	x; make-break keyboard	CP501
	for IBM Terminals: 31xx, 32xx, 34xx, 37x	x; make-only keyboard	CP502
	Keyboard Type for IBM Terminals 31xx,	typewriter	FK0
	32xx, 34xx, 37xx	advanced	FK1
	for IBM XT		CP503
	for IBM Terminal 3153		CP504
for IBM PC Notebook		CP505	
for IBM SURE1		CP506	
for IBM AT - ALT mode		CP507	
for IBM PC Notebook - ALT mode		CP508	
₩	for Wyse Terminal - ANSI Keyboard		CP509
for Wyse Terminal - PC Keyboard		CP510	
for Wyse Terminal - ASCII Keyboard		CP511	
for Wyse Terminal - VT220 style Keyboard		CP514	
for Digital Terminals VT2xx/3xx/4xx		CP512	
for Apple ADB Bus CP		CP513	
PEN EMU	JLATION		CP6

RS232		
DESCRIPTION		STRING
Baud rate	150	CD0
	300	CD1
	600	CD2
	1200	CD3
	2400	CD4
	4800	CD5
	9600	CD6
	19200	CD7
♦	38400	CD8
Parity	none	CC0
	even	CC1
	odd	CC2

RS232 (continued)		
Data bits	7	CA0
	8	CA1
	9	CA2
Stop bits	1	CB0
	2	CB1
Handshaking	disable	CE0
	RTS/CTS	CE1
	XON/XOFF	CE2
	RTS always ON	CE3
ACK/NACK Protocol	disable	CF0
	enable	CF3
FIFO	disable	EC0
	enable	EC1
Inter-character delay (ms)	CK00 - CK99
RX Timeout (100 ms)		CL00 - CL99
Serial Trigger Lock	disable	CR0
	enable	CR1 <i>ab</i>

- a = Hex value of the ASCII character from 00 to 7F for Standard Architecture readers and from 00 to FE for Enhanced Architecture readers which enables the device trigger;
- b = Hex value of the ASCII character from 00 to 7F for Standard Architecture readers and from 00 to FE for Enhanced Architecture readers which inhibits the device trigger;

WEDGE		
DESCRIPTION		STRING
Keyboard nationality	Belgian	FJ7
	English	FJ4
	French	FJ2
	German	FJ3
	Italian	FJ1
	Spanish	FJ6
	Swedish	FJ5
	USA	FJ0
Caps Lock	caps Lock ON	FE1
	caps Lock OFF	FE0
Num Lock	Toggle Num Lock	FL1
	Num Lock Unchanged	FL0
Delays	Inter-Character (ms)	CK00 - CK99
	Inter-Code (s)	FG00 - FG99
Control Character Emulation	CTRL +Shift + Key	FO0
	Ctrl + Key	FO1

PEN		
DESCRIPTION		STRING
Operating mode	interpret (does not require \$+ or \$-)	\$]
	transparent (does not require \$+ or \$-)	\$[
Minimum output pulse	200μs	DG0
	400μs	DG1
	600μs	DG2
	800μs	DG3
	1 ms	DG4
	1.2 ms	DG5
Conversion to Code 39	disable	DA0
	enable	DA1
Output level	normal	DD0
	inverted	DD1
Idle level	normal	DE0
	inverted	DE1
Overflow	narrow overflow	DH0
	medium overflow	DH1
	wide overflow	DH2

DATA FORMAT NOT FOR PEN EMULATION INTERFACES		
Code Identifier	disable	EB0
	Datalogic standard	EB1
	AIM standard	EB2
	Custom	EB3
Custom Code Identifier		EH <i>abc</i>
Headers	no header	EA00
	one character	EA01x
	two characters	EA02xx
	three characters	EA03xxx
	four characters	EA04xxxx
Ç	five characters	EA05xxxxx
Ç	six characters	EA06xxxxxx
Ç	seven characters	EA07xxxxxxx
Ç	eight characters	EA08xxxxxxxx
Terminators	no terminator	EA10
	one character	EA11x
	two characters	EA12xx
	three characters	EA13xxx
	four characters	EA14xxxx
[five characters	EA15xxxxx
Ç	six characters	EA16xxxxxx
Ç	seven characters	EA17xxxxxxx
l 🗘	eight characters	EA18xxxxxxxx

a = ASCII character.

 \boldsymbol{b} , \boldsymbol{c} , \boldsymbol{x} = HEX values representing an ASCII character.

- a = ASCII character of the DATALOGIC STANDARD Code Identifier from the table on page 29.
- b = Hex value of the first Custom Code Identifier character from 00 to 7F for Standard Architecture readers and from 00 to FE for Enhanced Architecture readers;
 FF = disable Code Identifier
- c = Hex value of the second Custom Code Identifier character from 00 to 7F for Standard Architecture readers and from 00 to FE for Enhanced Architecture readers:

FF = disable second character of Custom Code Identifier

x = Standard Architecture

for RS232: Hex value from **00** to **7F** for Wedge: Hex value from **00** to **9B**

Enhanced Architecture

Hex value from 00 to FE

for Wedge: values from 9C to FE send the Space character

DATA FORMAT (continued)		
NOT FOR PEN EMULATION INTERFACES		
DESCRIPTION		STRING
Code Length Tx	not transmitted	EE0
	transmitted	EE1
	transmitted in 4-digit format	EE2
Field Adjustment	disabled	EF0
	right addition	EFa0d
	left addition	EFa1d
	right deletion	EFa2d
	left deletion	EFa3d
Field Adjustment Character		EGe
Character Replacement	disable character replacement	EO0
	first character replacement	EO1afg
	second character replacement	EO2afg
	third character replacement	EO3afg

a = ASCII character.

d = a number from the Hex/Numeric Table.

e, f, g = HEX values representing an ASCII character.

a = ASCII character of the DATALOGIC STANDARD Code Identifier from the table on page 29.

d = a number in the range **01 – 32** from the Hex/Numeric Table

e = Hex value from 00 to FE

f = Hex value of the character to be replaced from **00** to **FE**

g= Hex value of the new character to insert from 00 to FE FF = replace with no new character (remove character)

POWER SAVE		
DESCRIPTION		STRING
Illuminator/Laser Driver	no change before beep	BN0
	off before beep	BN1
Sleep State	disable	BQ0
	enable	BQ1
Enter Sleep Timeout (100 ms)	•	BR00-BR99
Standby	enable	BM0
	disable	BM1

READING PARAMETERS		
DESCRIPTION		STRING
Trigger Type	software trigger	BK0
	hardware trigger	BK1
Trigger Signal	trigger active level	BA0
	trigger active pulse	BA1
Trigger-off Timeout (s)		BD00 - BD99
FLASH ON (100 ms)		BB001 - BB099
FLASH OFF (100 ms)		BB101 - BB199
Reads per Cycle	one read	BC0
	multiple reads	BC1
Safety Time (100 ms)		BE00 - BE99
Beeper Intensity	beeper off	BG0
	low intensity	BG1
	medium intensity	BG2
	high intensity	BG3
Beeper Tone	tone 1	BH0
	tone 2	BH1
	tone 3	BH2
	tone 4	BH3
Software Focus Level	factory focus level	BL0
	high resolution	BL1
	med-high resolution	BL2
	med-low resolution	BL3
	low resolution	BL4
Software Focus Range	factory focus range	BS0
-	long range only	BS1

DECODING PARAMETERS				
DESCRIPTION		STRING		
Ink-spread	disable	AX0		
	enable	AX1		
Overflow control	disable	AW1		
	enable	AW0		
Interdigit control	disable	AV0		
	enable	AV1		
Decoding Safety	one read	ED0		
	two reads	ED1		
	three reads	ED2		
	four reads	ED3		
PuzzleSolver [™]	disable	AU0		
	enable	AU1		

CODE SELECTION				
DESCRIPTION			STRING	
DISABLE ALL FAMILY CODES			AZ0	
EAN/UPC	disable EAN/UPC family		AA0	
	EAN 8/EAN 13/UPC A/UPC E	without ADD ON	AA1	
		with ADD ON	AA5	
		with and without ADD ON	AA8	
	EAN 8/EAN 13	without ADD ON	AA3	
		with ADD ON 2 ONLY	AAK	
		with ADD ON 5 ONLY	AAL	
		with ADD ON 2 AND 5	AA6	
	UPC A/UPC E	without ADD ON	AA4	
		with ADD ON 2 ONLY	AAM	
		with ADD ON 5 ONLY	AAN	
		with ADD ON 2 AND 5	AA7	
	EAN 8 check digit transmission	disable	AAG0	
		enable	AAG1	
	EAN 13 check digit transmission	disable	AAH0	
		enable	AAH1	
	UPC A check digit transmission	disable	AAI0	
		enable	AAI1	
	UPC E check digit transmission	disable	AAJ0	
		enable	AAJ1	
	conversions	UPC E to UPC A	AAA	
		UPC E to EAN 13	AAB	
		UPC A to EAN 13	AAC	
		EAN 8 to EAN 13	AAD	

CODE SELECTION (continued)					
DESCRIPTI	STRING				
	ISBN Conversion codes enable ISBN			AP1	
			enable ISSN	AP2	
			enable ISBN and ISSN	AP3	
			disable ISBN and ISSN	AP0	
Code 39	disable Code	39 fami	ily	AB0	
	Standard	no ch	neck digit control	AB11	
		chec	k digit control and transmission	AB12	
		chec	k digit control without transmission	AB13	
	Full ASCII		neck digit control	AB21	
			k digit control and transmission	AB22	
		chec	k digit control without transmission	AB23	
	CIP 39			AB3	
	Code 32			AB4	
	code length			AB*xxxx	
2/5	disable Code	2/5 fam	nily	AC0	
	Interleaved 2/	5	no check digit control	AC11xxxx	
			check digit control and transmission	AC12xxxx	
			check digit control without transmission	AC13xxxx	
	Normal 2/5 5 I	oars	no check digit control	AC21xxxx	
			check digit control and transmission	AC22xxxx	
			check digit control without transmission	AC23xxxx	
	Industrial 2/5	(IATA)	no check digit control	AC31xxxx	
			check digit control and transmission	AC32xxxx	
			check digit control without transmission	AC33xxxx	
	Matrix 2/5 3 ba	ars	no check digit control	AC41xxxx	
	check digit control and transmission		AC42xxxx		
			check digit control without transmission	AC43xxxx	
CIP/HR			AC5		

xxxx = ASCII numbers that define the code length where:

- First 2 digits = minimum acceptable code length.
- Second 2 digits = maximum acceptable code length.

The minimum code length must always be less than or equal to the maximum. The maximum code lengths are **99** characters.

Examples:

0132 = variable length from 1 to 32 digits in the code.

1010 = 10 digit code length only.

	CODE SELECTION (continued)					
DESCRIPTION	DESCRIPTION				STRING	
Codabar	disable	disable Codabar family				AD0
	Standa	Standard no start/stop character equality control				
			nor transmis			
				character equality control		AD112
			but transmiss			
			but no transr	aracter equality control		AD121
			start/stop cha	aracter equality control		AD122
			and transmis			
	ABC C	Codabar	no start/stop but transmiss	character equality control		AD212
\Diamond	Codab	ar ABC fo	rced concater			AD232
·	code le	ength				AD*xxxx
	start/stop character case in transmission			lower case		ADA0
	l'allon			upper case		ADA1
Code 128	disable	e Code 12	8 family			AI0
	enable	Code 128	3 - control with	out transmission of check of	digit	Al11
	enable	enable EAN 128 - control without transmission of check digit				
•	ISBT 1	128	enable ISBT	128		Al31
			enable all co	ncatenations	=&FN0	C3=<=>103d1
			disable all co	ncatenations	=&FN0	C3=<=>103d0
	define EAN 128 separator character					EP <i>x</i>
	EAN 128 separator character		tor character	disable		Aa0
				enable		Aa1
	add fir	st GS in E	AN 128	disable		EQ0
				enable		EQ1
Code 93 disable Code 93 fam			family			AK0
	enable Code 93 - control without transmission of check digit				AK1	
Codablock-A disable					AO0	
enable				AO1		
Codabloci	Codablock-F disable th		ne family	<u> </u>		AN0
enable St			tandard			AN1
		enable E	AN	<u> </u>		AN2

x = for RS232: Hex value from **00** to **7F**

x = for WEDGE: Hex value from **00** to **9B**

xxxx = ASCII numbers that define the code length where:

- First 2 digits = minimum acceptable code length.
- Second 2 digits = maximum acceptable code length.

The minimum code length must always be less than or equal to the maximum. The maximum code lengths are **99** characters.

Examples:

0132 = variable length from 1 to 32 digits in the code.

1010 = 10 digit code length only.

CODE SELECTION (continued)					
DESCRIPTION	STRING				
🗘 MSI	disable the family	AE0			
	no check	AE1			
	MOD10 no tx	AE2			
	MOD10 with tx	AE3			
	MOD11-MOD10 no tx	AE4			
	MOD11-MOD10 with tx	AE5			
	MOD10-MOD10 no tx	AE6			
	MOD10-MOD10 with tx	AE7			
Plessey	disable the family	AF0			
	Standard no check	AF11			
	Standard check - with tx	AF12			
	Standard check - no tx	AF13			
	Anker no check	AF21			
	Anker check - with tx	AF22			
	Anker check - no tx	AF23			
Telepen	disable the family	AL0			
	Numeric no check	AL11			
	Numeric check - with tx	AL12			
	Numeric check - no tx	AL13			
	Alpha no check	AL21			
	Alpha check - with tx	AL22			
	Alpha check - no tx	AL23			
Delta IBM	disable the family	AH0			
	no check	AH1			
	Type 1 check	AH2			
	Type 2 check	AH3			
Code 11	disable the family	AG0			
•	no check	AG1			
	Type C with tx	AG21			
	Type C no tx	AG22			
	Type K with tx	AG31			
	Type K no tx	AG32			
	Type C and K with tx	AG41			
	Type C and K no tx	AG42			
Code 16K	disable	AJ0			
•	enable	AJ1			
Code 49	disable	AM0			
•	enable	AM1			
PDF417	disable	AR0			
=	enable	AR1			

B CODE IDENTIFIER TABLE

2/5 Interleaved



2/5 normal 5 bars



EAN 8



UPC A



EAN 8 with 2 ADD ON



EAN 13 with 2 ADD ON



UPC A with 2 ADD ON



2/5 Industrial



2/5 matrix 3 bars



EAN 13



UPC E



EAN 8 with 5 ADD ON



EAN 13 with 5 ADD ON



UPC A with 5 ADD ON



UPC E with 5 ADD ON



Code 39 Full ASCII



ABC CODABAR



EAN 128



CIP/39



Code 32



UPC E with 2 ADD ON



Code 39



CODABAR



Code 128



Code 93



CIP/HR



ISBT 128 🗘





CODABLOCK-F EAN 👶



Plessey Anker 💠



Delta IBM 💠



Code 16K 🗘



PDF417 💠



CODABLOCK-F Standard 🖒



мѕі 🗘



Plessey Standard 🗘



Telepen 🗘



Code 11 🗘



Code 49 🗘

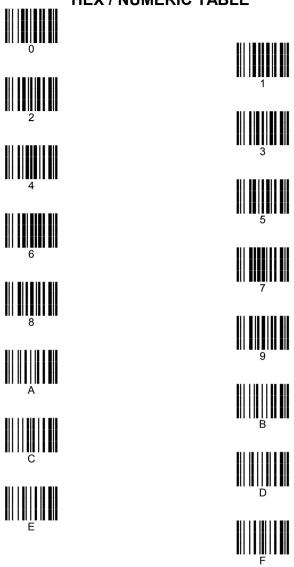
APPENDIX C HEX AND NUMERIC TABLE

OPEN THIS PAGE TO READ THE DESIRED HEX AND NUMERIC SELECTIONS



CHARACTER TO HEX CONVERSION TABLE						
char	hex	char	hex	char	hex	
NUL	00	*	2A	U	55	
SOH	01	+	2B	V	56	
STX	02	,	2C	W	57	
ETX	03	-	2D	X	58	
EOT	04		2E	Y	59	
ENQ	05	/	2F	Z	5A	
ACK	06	0	30	Ĺ	5B	
BEL BS	07	1 2	31	\	5C	
	08	3	32]	5D	
HT LF	09	3 4	33	^	5E	
VT	0A	4 5	34 25	,	5F	
FF	0B 0C	6	35 36		60 61	
CR	0D	7	36 37	a b	62	
SO	0E	8	3 <i>1</i> 38	C	63	
SI	0E 0F	9	30 39	d	64	
DLE	10	9	39 3A	e u	65	
DC1	11		3A 3B	f	66	
DC1	12	; <	3C		67	
DC3	13	=	3D	g h	68	
DC3 DC4	13	>	3E	l 'i	69	
NAK	15	?	3F	 	6A	
SYN	16	@	3F 40	k	6B	
ETB	17	Ä	41	\ \ \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	6C	
CAN	18	В	42	m	6D	
EM	19	C	43	n	6E	
SUB	1A	D	44	0	6F	
ESC	1B	Ē	45	p	70	
FS	1C	F	46	q	71	
GS	1D	G	47	r	72	
RS	1E	H	48	S	73	
US	1F	l ï	49	t	74	
SPACE	20	j	4A	ů	75	
!	21	ĸ	4B	v	76	
	22	Ĺ	4C	w	77	
#	23	M	4D	×	78	
\$	24	N	4E	y	79	
%	25	Ö	4F	Z	7 A	
&	26	P	50	-{	7B	
	27	Q	51	li	7C	
(28	R	52	}	7D	
j	29	S	53	, , , , , , , , , , , , , , , , , , ,	7E	
<i>'</i>	-	T	54	DEL	7F	
		ı	54	DEL	/F	

HEX / NUMERIC TABLE





Cancels an incomplete configuration sequence



90ACC1854